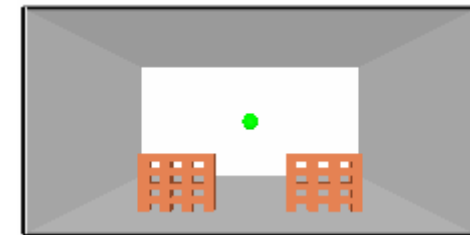
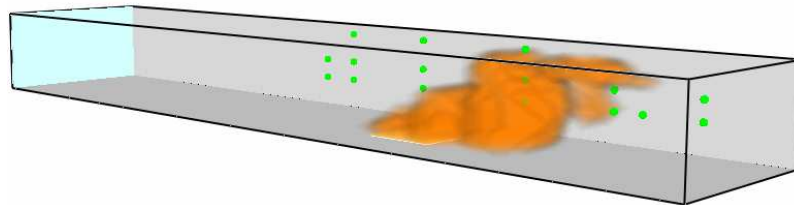




Research into the use of **small scale tests** combined with **CFD simulations** to assess the efficiency of **water mist in tunnels**








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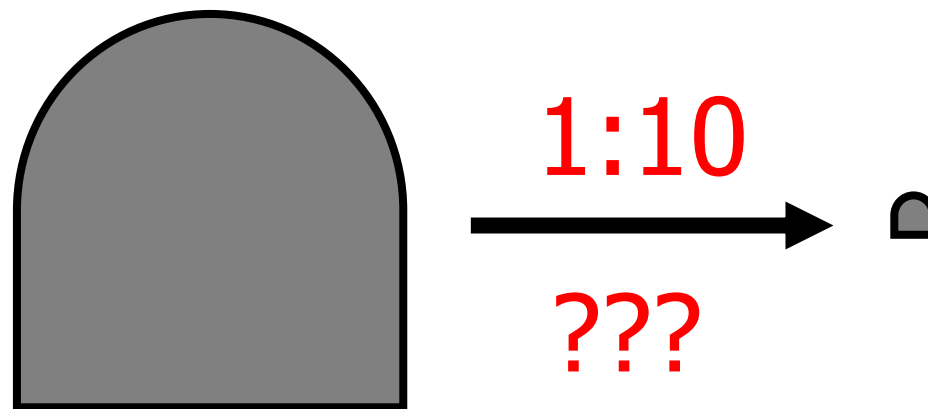
Thanks to...

- 🔥 Carly Noordermeer & Christian Verduyn
 - 2 students applied physics
 - Internship of 22 weeks at Efectis Nederland
 - Carly: focus on calculations
 - Christian: focus on experiments



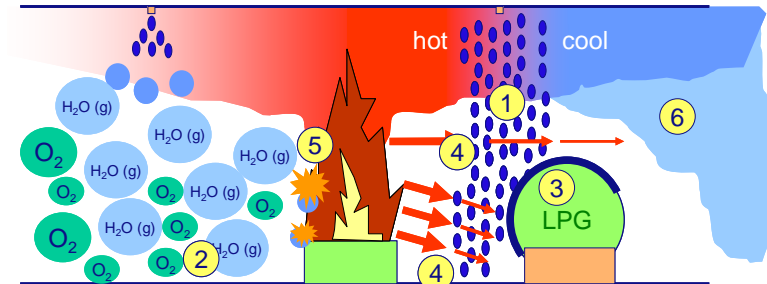
-  Introduction
-  Objectives
-  Scale tests
-  Computer simulations
-  Conclusions

- 🔥 Increased attention for active systems in tunnels
- 🔥 Full scale tests are expensive
- 🔥 Full scale tests are unsuitable for parameter studies
→ Assess feasibility of 1:10 scale testing



Investigate the possibility of 1:10 scale tests

- Relevant physical phenomena
- Tunnel fire dynamics
- Watermist



Investigate the use of CFD simulations and small scale tests as an educational tool for students

- Physics of fire
- Influence of active systems

Challenges:

- 🔥 Create scaled tunnel geometry with realistic ventilation conditions
- 🔥 Create scaled fire source
- 🔥 Create scaled watermist

Geometry (1:10)

- 🔥 Concrete tunnel
- 🔥 $L \times W \times H = 5\text{m} \times 1\text{m} \times 0.50\text{m}$
- 🔥 Longitudinal ventilation by fans



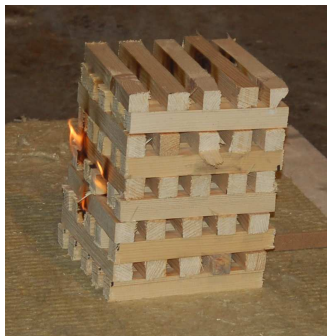
Longitudinal ventilation

- 🔥 Value based on critical velocity
- 🔥 $\sim 1\text{m/s}$
- 🔥 Turbulent profile created by grid



Fire source

- 🔥 30MW on real scale → ~100kW in scale tunnel
- 🔥 wooden crib fires: ~50kW (per crib)
- 🔥 N-heptane pool fire: 300kW (!)
- 🔥 Plastics (for smoke experiments)
- 🔥 Reasonable gas temperatures needed for watermist



Watermist

- 🔥 small droplets needed ($<50\mu\text{m}$)
- 🔥 Relatively small flow rate needed ($\sim 1 \text{ lpm}$)
- 🔥 Limited throw required due to limited height
- 🔥 High pressure needed



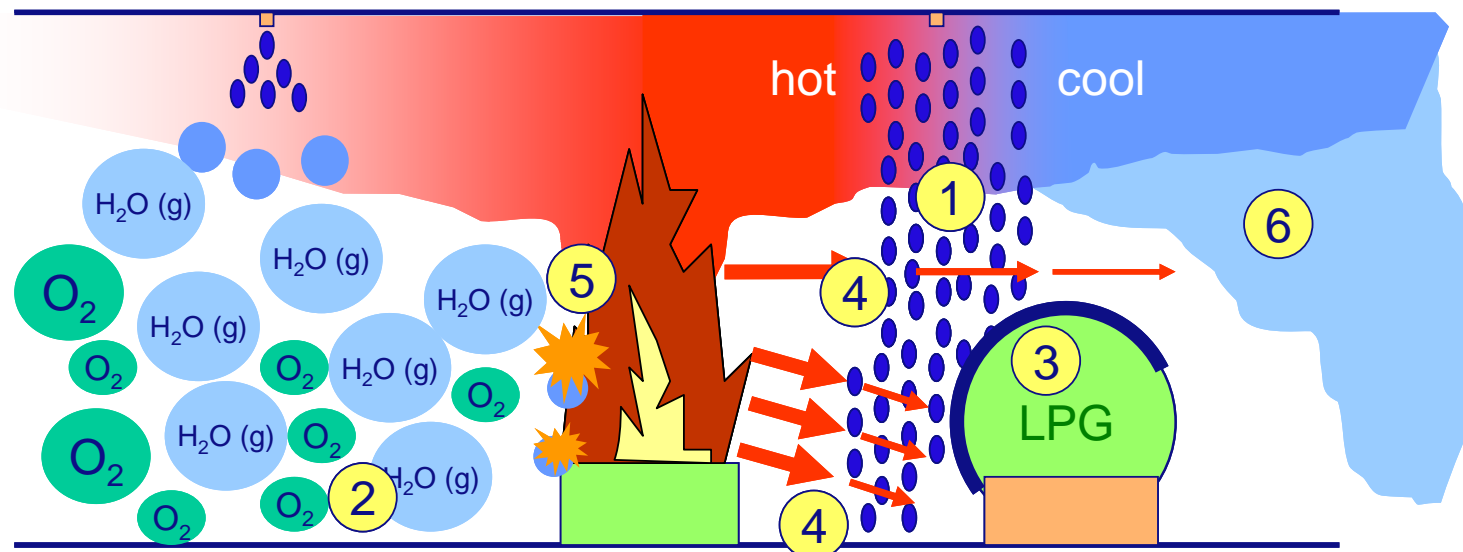
Result

- high pressure cleaner + general purpose nozzles:
- Droplet size: $20 \mu\text{m}$ @ 80 bar



Some experiments

- 🔥 Effects of watermist on smokelayer temperature (1)
- 🔥 Prevention of a BLEVE (3)
- 🔥 Effects of watermist on visibility (6)

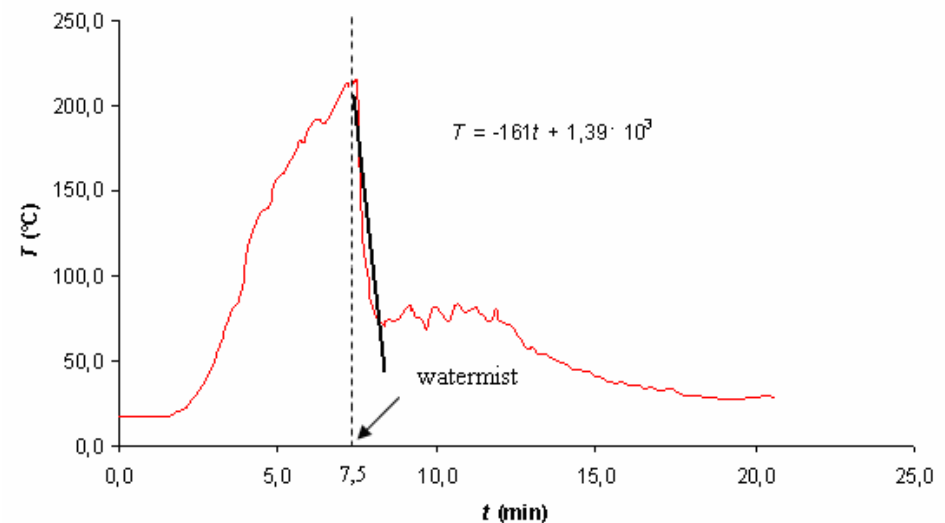


Effects on smoke layer temperature:

- 🔥 Proportional to flow rate
- 🔥 Depends on nozzle positioning
- 🔥 Can be investigated perfectly in scale tunnel



Average smoke layer temperature



BLEVE (failed)

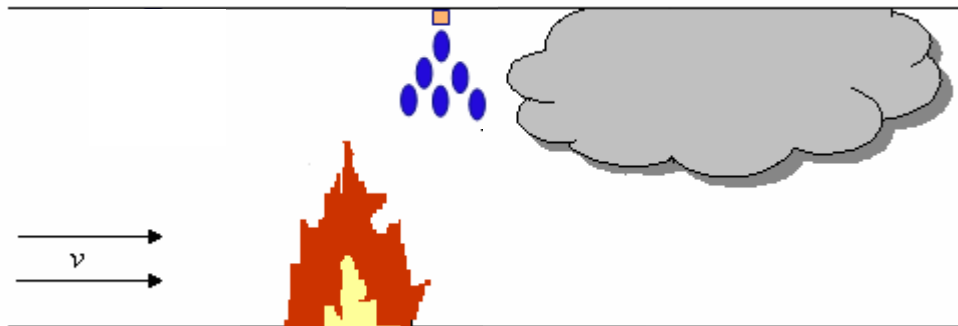
- 🔥 300kW fire
- 🔥 Paint can filled for 10% (water) and covered with the lid
- 🔥 Lid blew off after a few seconds → air expansion?
- 🔥 Other sealing methods failed up to know

→ TO DO: find a suitable scaled 'tanker'



Effects on smoke

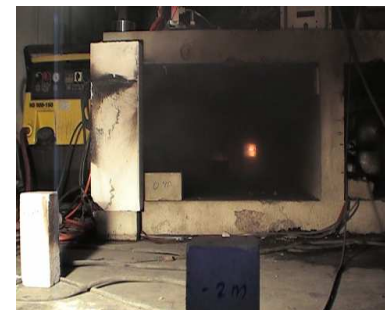
- 🔥 Fire source is not influenced by watermist (in test setup!)
- 🔥 Visibility decrease at activation
- 🔥 Visibility increases rapidly!



Pre-burning



Activation of nozzle



20 seconds after act.

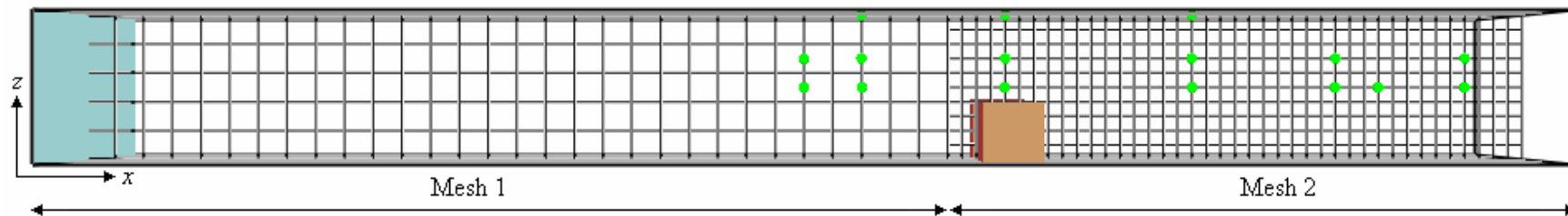


40 seconds after act.

- 🔥 Key effects of watermist can be reproduced in the small scale setup
- 🔥 Suitable tool for demonstration and education purposes
- 🔥 For serious (fundamental) research a larger scale should be considered

CFD

- 🔥 3D modelling of fluid flow, heat transfer etc.
- 🔥 Based on physical conservation laws (mass, momentum, energy, ..)
- 🔥 Division of 3D space in small volumes needed (mesh)
- 🔥 On the discrete volume level the conservation laws apply



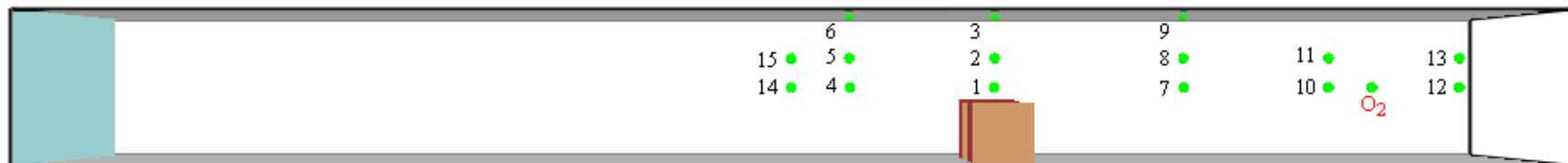
Simulations:

- 🔥 Ongoing!
 - 🔥 Use of FDS to model scale tests (no watermist involved)
 - Compare results with experiments
 - Compare different ways to model fires
 - 🔥 Use of watermist in FDS (without fire)
 - Study droplet modelling
 - Study influence of input parameters
- ➔ TO DO: combination of watermist and fire

Compare FDS results with experiments

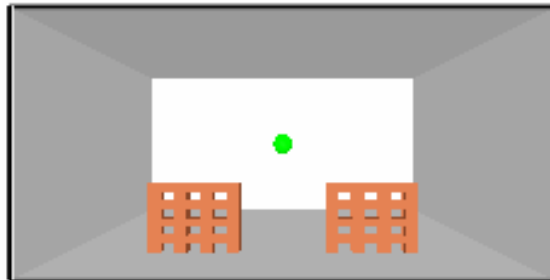
- 🔥 “Small-size” FDS model (also 1:10)
- 🔥 Heat release rate from experiment is known
- 🔥 Fire source modelled on faces of a cube
- 🔥 Tunnel walls are modelled as concrete (thermally)

➔ (Averaged) temperatures on TC-locations are in good agreement with measurements



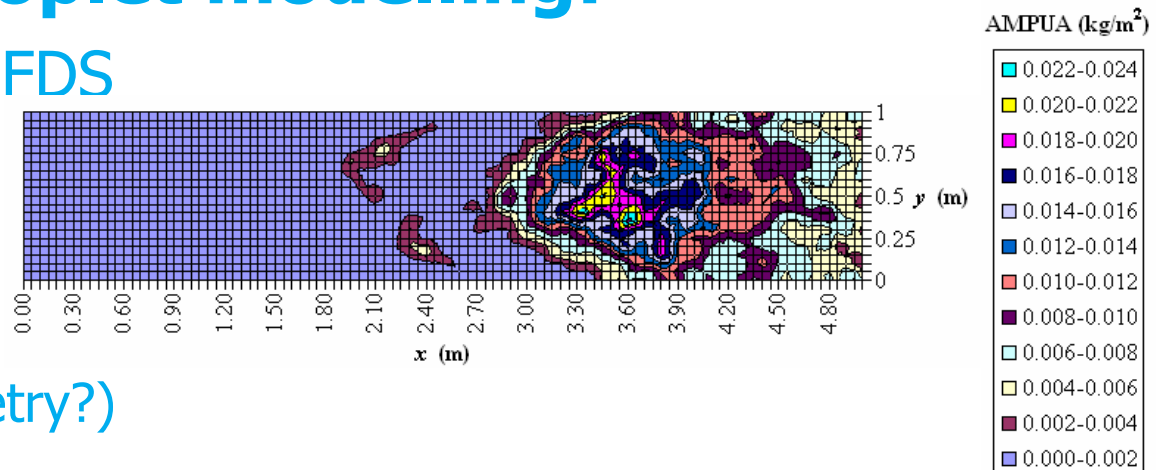
Fire source modelling

- 🔥 Variation in shape, surface area, model:
 - wooden *cubes* with burning surface (applied RHR)
 - wooden *cribs*: fire spread with piloted igniton
 - failed to ignite (fire development) in FDS
 - effect of watermist on fire development...???



Study/check droplet modelling:

- 🔥 User validation of FDS
- 🔥 Simple checks:
 - Applied flow rate
 - Mass balances
 - Foot print (symmetry?)



Study influence of input parameters

- 🔥 Non physical parameters: # droplets, ..
- 🔥 Physical parameters: nozzle properties, ..

Watermist modelling in FDS

- 🔥 Virtually unlimited possibilities for parameters
- 🔥 Easy to do.. but a challenge to do it *correct!*
- 🔥 Do not trust the results, before you checked them thoroughly

- 🔥 To model extinguishing effects → control pure fire development

Scale tests

- 🔥 Key effects of watermist can be reproduced → suitable tool for demonstration and educational purposes
- 🔥 For serious (fundamental) research a larger scale should be considered

Simulations using FDS

- 🔥 Extensive knowledge needed to use watermist in FDS
- 🔥 To model extinguishing effects → control pure fire development