



# Intelligent means of water mist

Carsten Palle, VID Fire-Kill

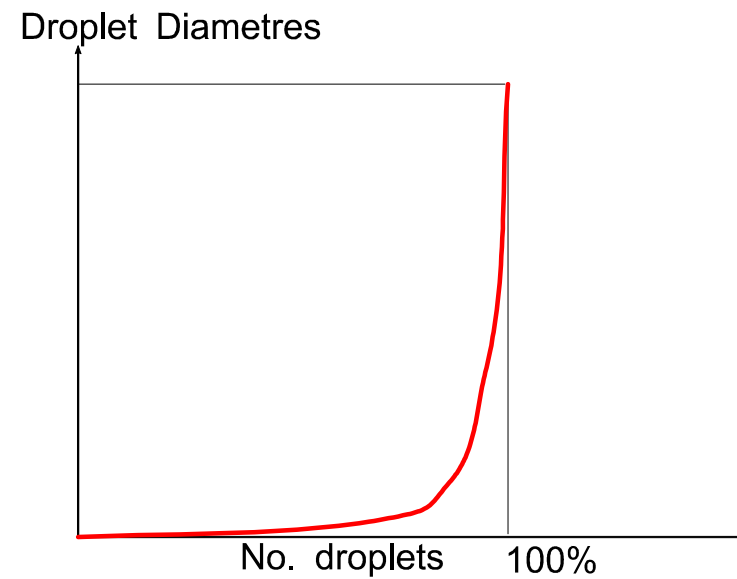
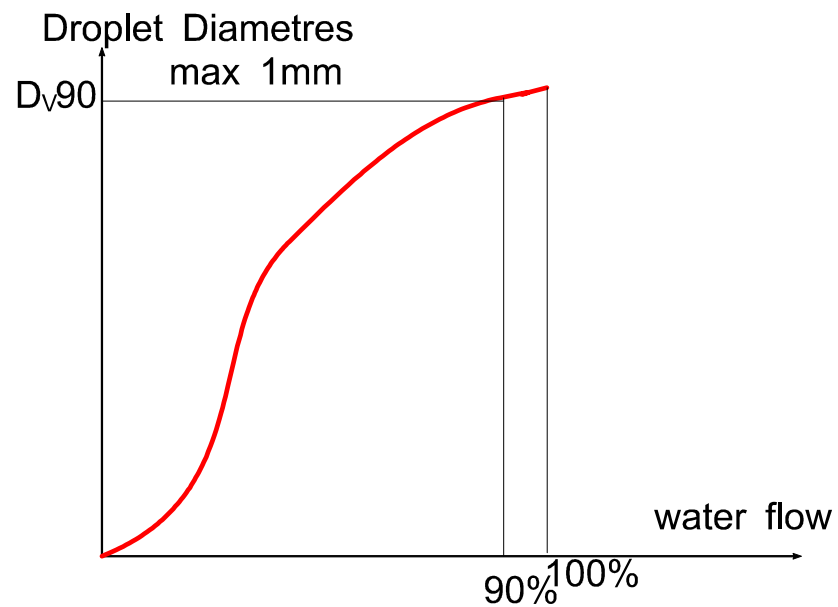
[www.vid.eu](http://www.vid.eu)



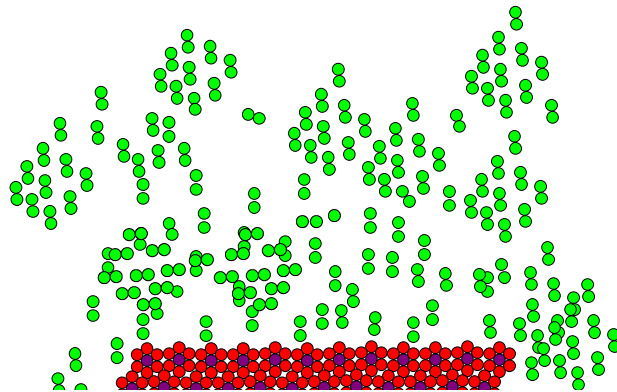
# Agenda

- What is Water Mist?
- What is a fire?
- How to apply water mist for fire protection?
- What and where to apply water mist?
- Glimpse into future system designs?

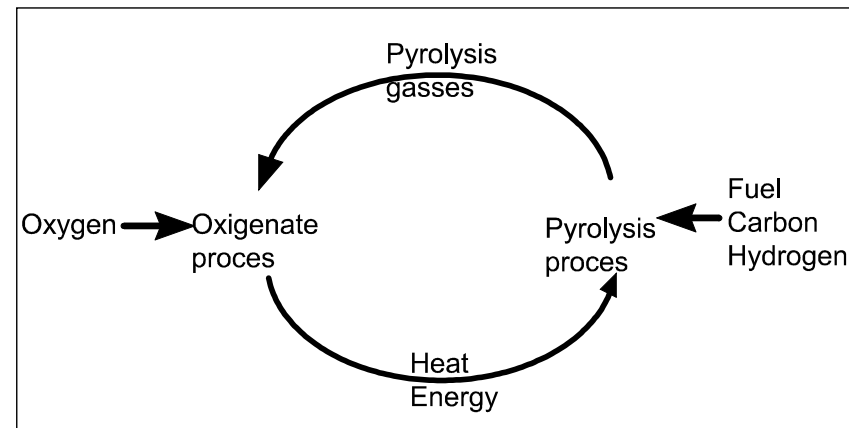
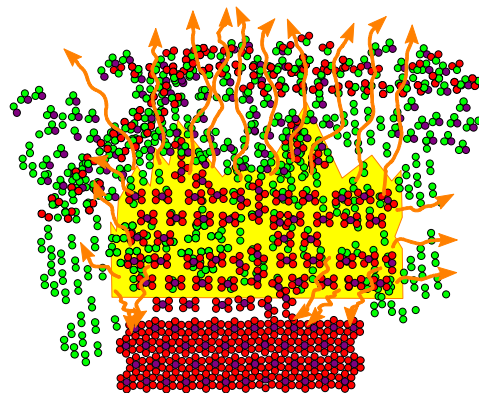
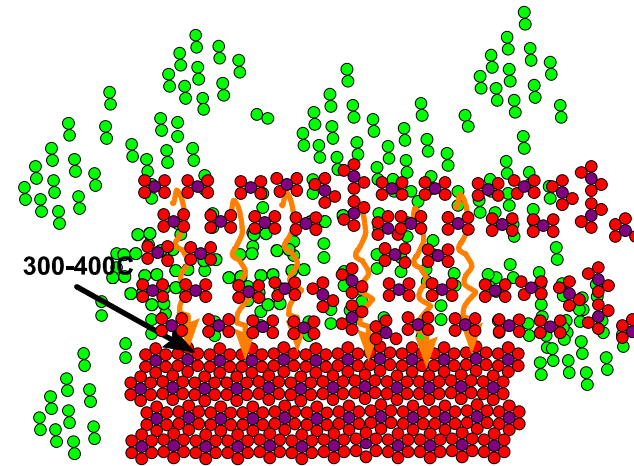
# What is a water mist?



# What is a fire?

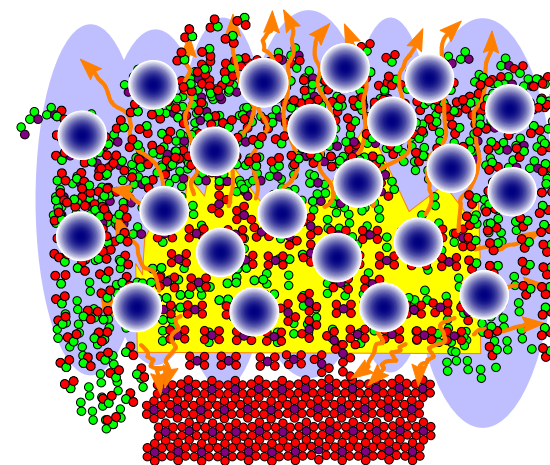
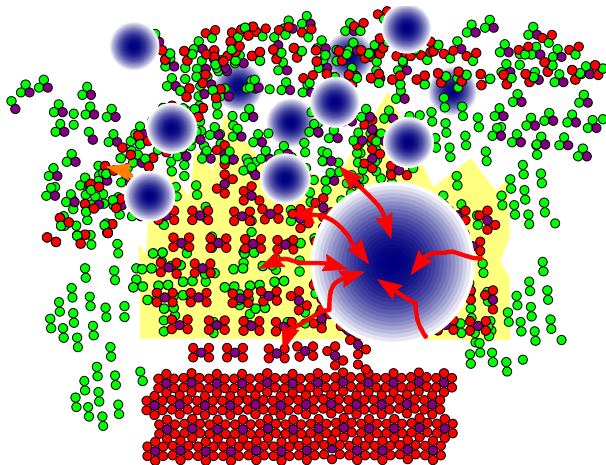
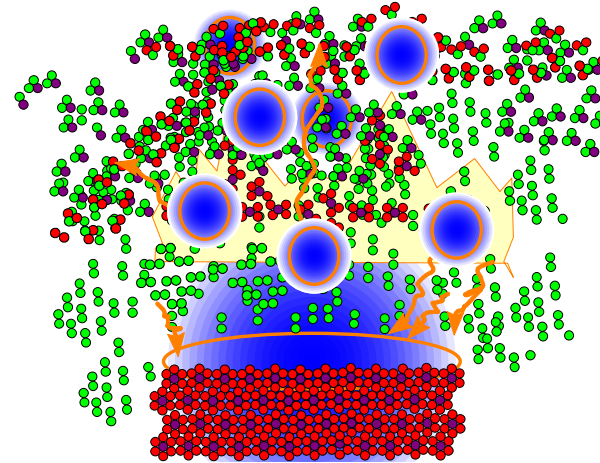
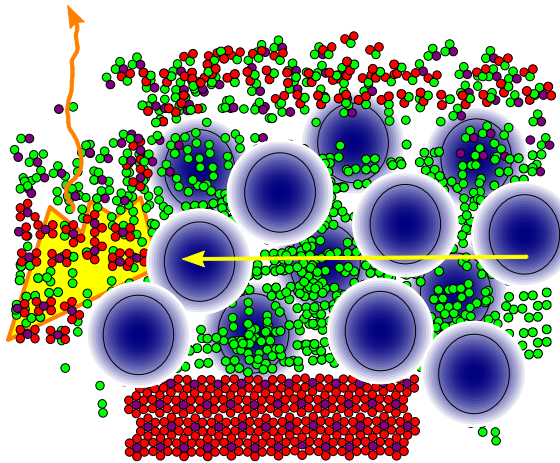


Fire

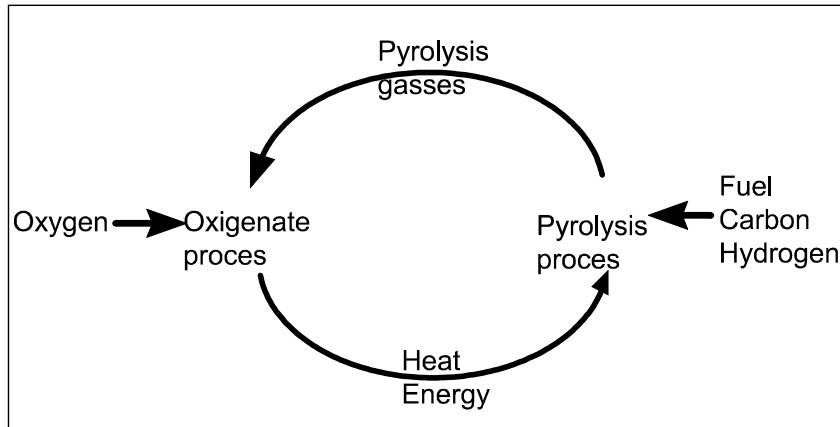


# Water mist applied to fires

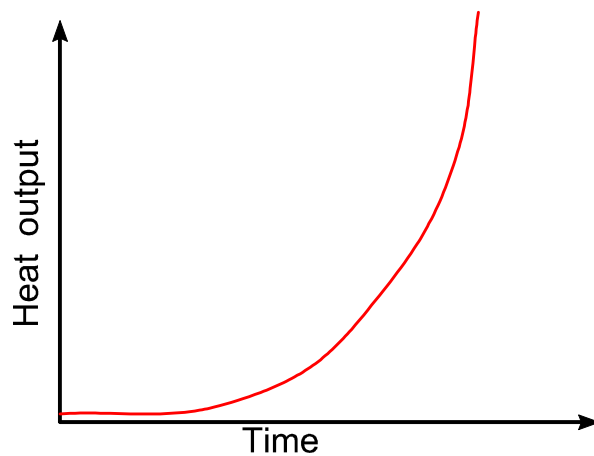
Blow away Pyrolysis gasses, Cooling the fuels, Cooling the oxidation, reducing the oxygen concentration in fire zone.



# •Glimpse into future system designs?



- Little water?
- Little damages from water?



- Good cooling?
- Little damages from Heat of fire?

# Cooling fires

## Cooling from evaporation

H<sub>2</sub>O Face change from liquid to gas face.

47000J/mole

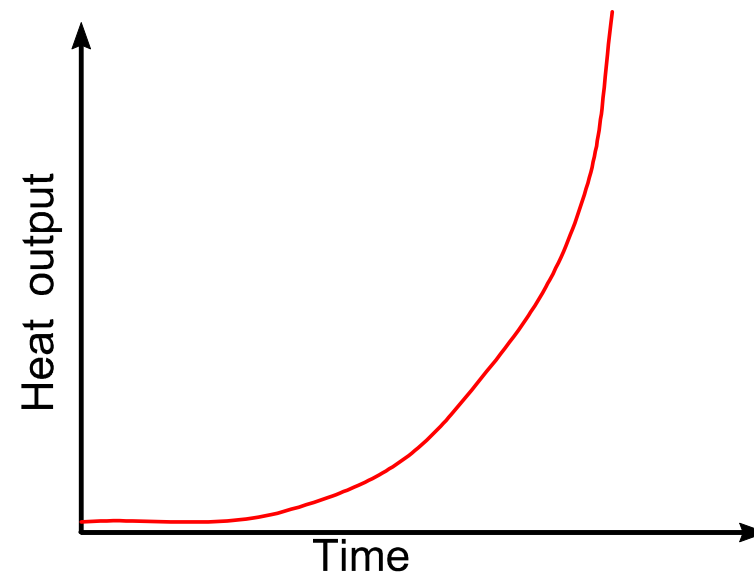
=>

1MW => 21,3 mole/sec

1MW => 0,38kg/sec

=> 22,8 l/min/MW.

Output: Steam = inert gas





# Inert the atmosphere

21% O<sub>2</sub>  
78,5% N<sub>2</sub>  
0,5% other gases

## **Air consumption**

O<sub>2</sub>: 77g/MW  
O<sub>2</sub>: 2,4moles/sec/MW  
N<sub>2</sub>: 20,4moles/sec/MW

## **Fire output:**

O<sub>2</sub> + Fuels =>  
Inert gasses  
Co + CO<sub>2</sub> + H<sub>2</sub>O + soot ++  
N<sub>2</sub> => N<sub>2</sub>

From Cooling w. water  
H<sub>2</sub>O(g) 21,3mole/MW/S

**Enclosures** => inert gasses  
stays in atmosphere to  
solute

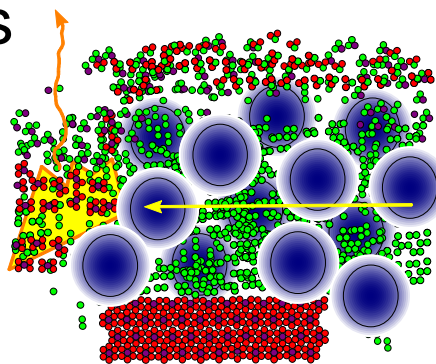
oxygen concentration

**Open areas** => inert  
Gasses vanish

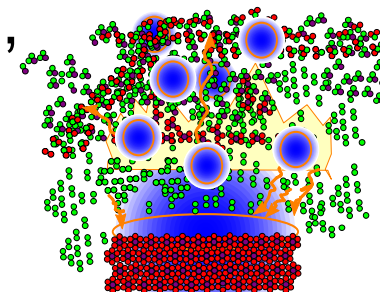


# where to apply water mist

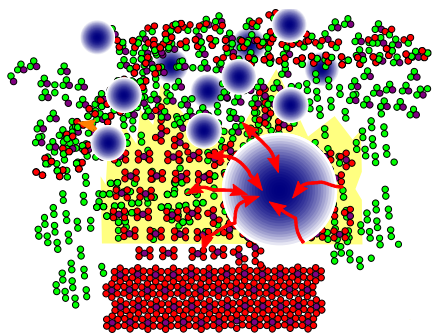
Flammable liquid spills,  
sprays  
& pools



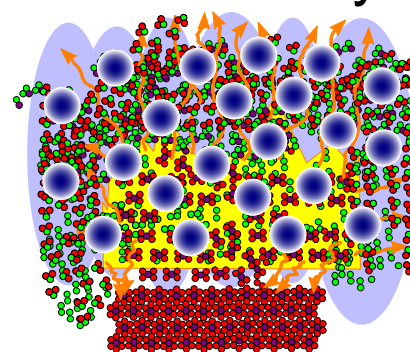
Solid fuels in large open  
locations,



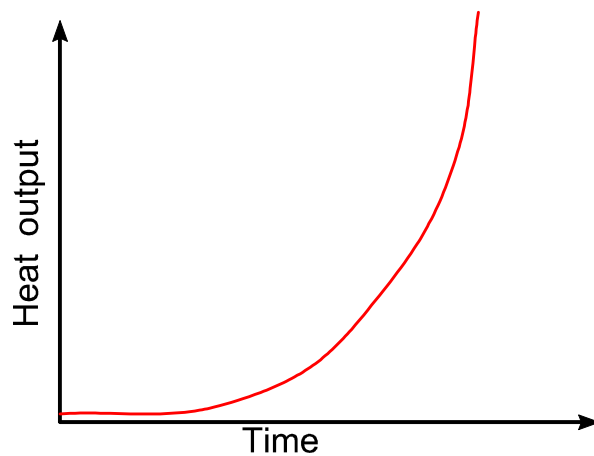
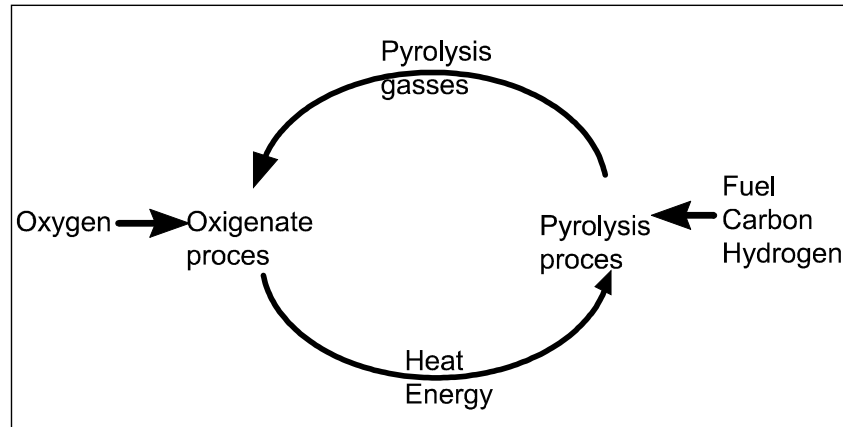
Flammable liquids & solid  
fuels



Flammable liquids and solid  
fuels mainly in enclosures



# Why use water mist?



- Little water?
- Little damages from water?
- Good cooling?
- Little damages from Heat of fire?
- ***Fast response to fire***
- ***In very local areas***

# Glimpse into future system designs?



- More pre-action systems to prevent water damages
- Small very local area protection
- Very fast response to fires

# Intelligent sprinkler VID Fire-Kill OH-I



## Alarms

Electrical faults

Minimum temperature T1

Boarder temperature T2

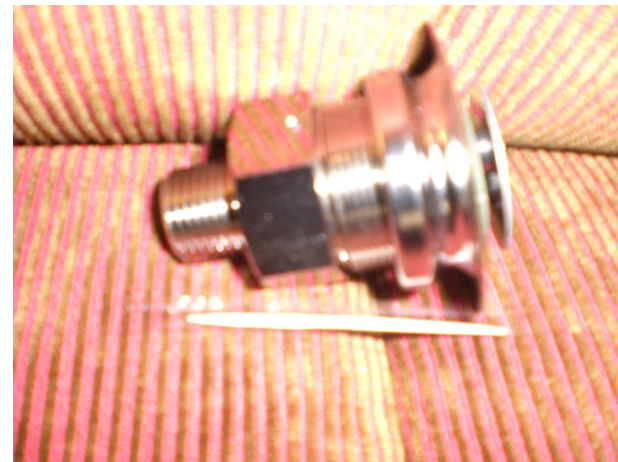
Rise of heat

## Performances

Early fire warning

Rise of heat activation

Glas bulb backup



# Intelligent sprinklers OH-I

