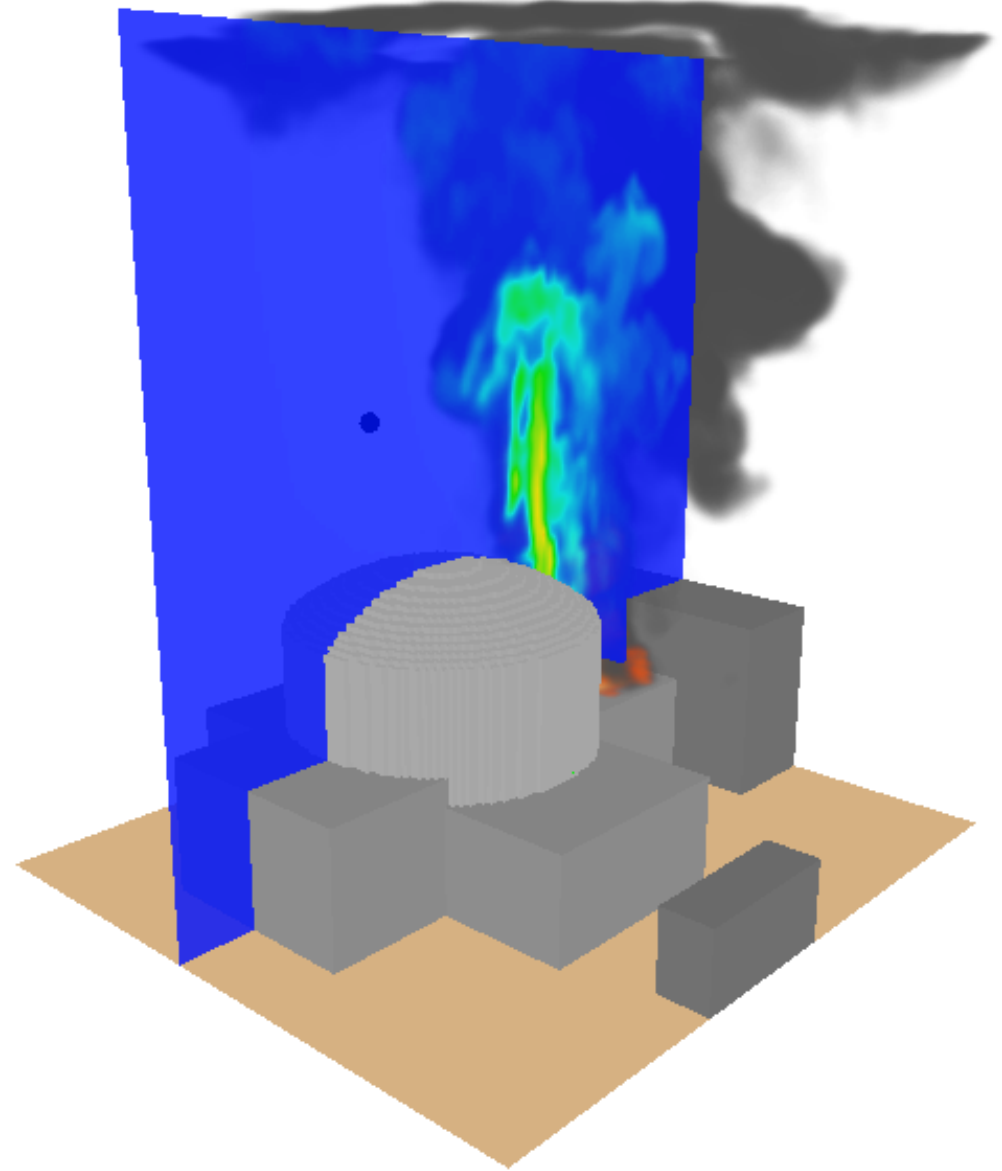


Simulation of transport,
evaporation, and combustion of
liquids in large-scale fire incidents

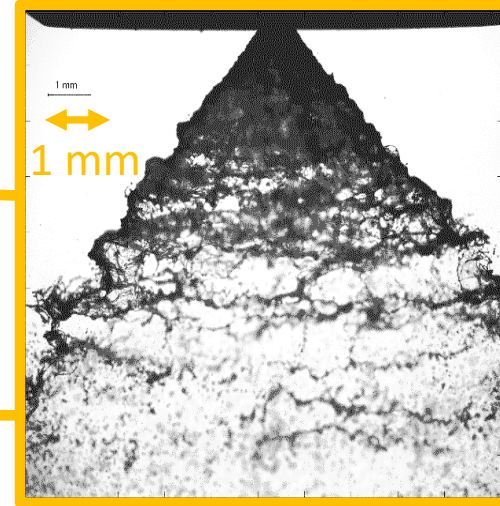
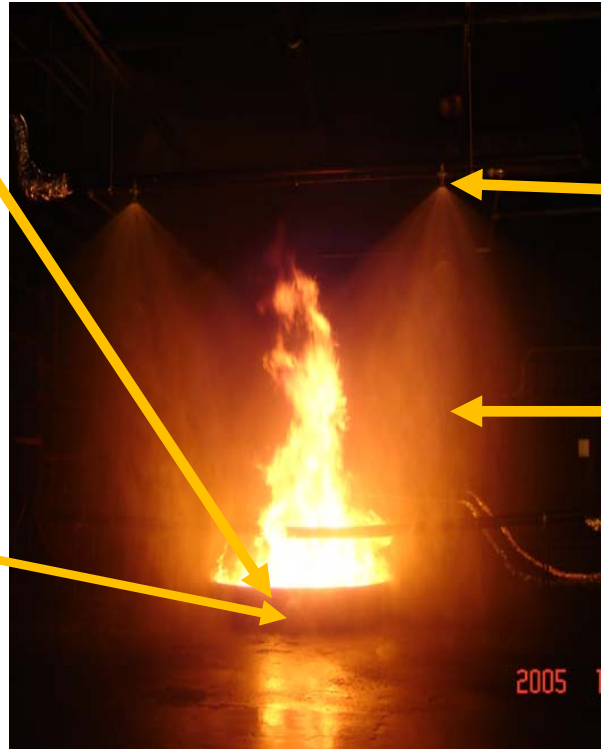
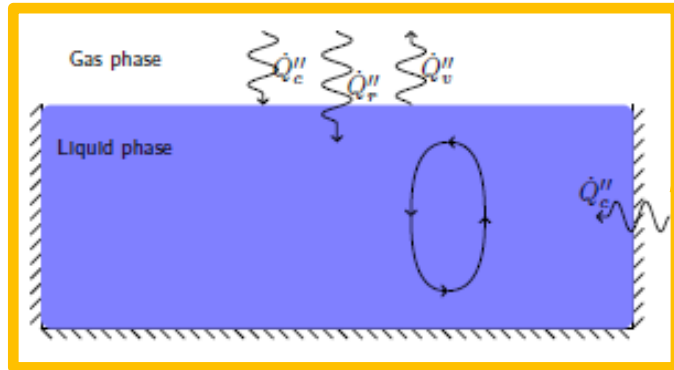
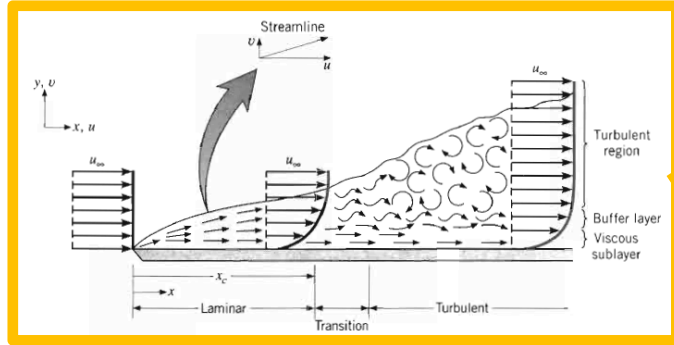
Topi Sikanen

19th International Water
Mist Conference in Berlin,
Germany, on 23rd &
24th October 2019

Background



“Transport and evaporation of liquids”



Spray related work

Modeling work.
contribution of this thesis

Description of
the initial spray
(I,III)

Dense spray
effects (I)

Turbulent
dispersion (S)

Validation work.
Contribution of this thesis

Spray structure
(I)

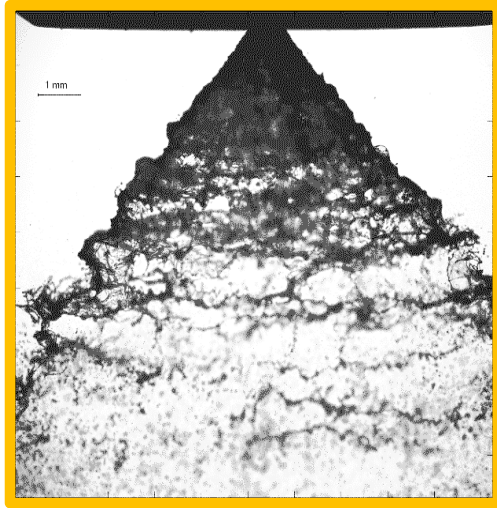
Entrainment (I)

Spray front
propagation (III)

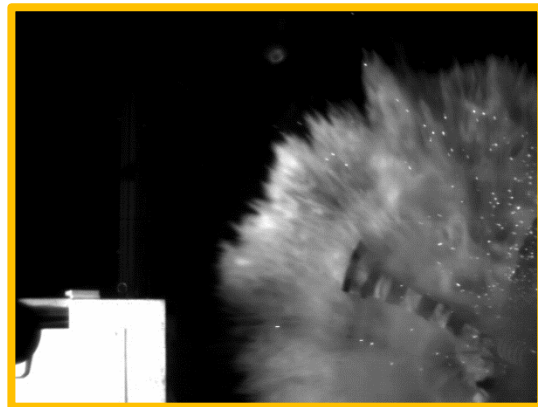
Fireball burning
rates (III)

Fireball
lifetimes (III)

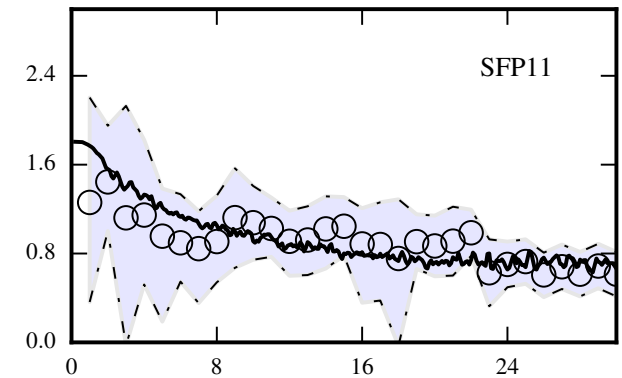
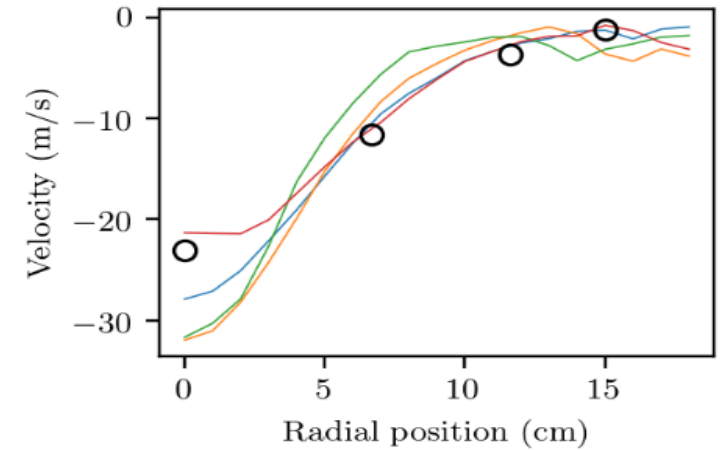
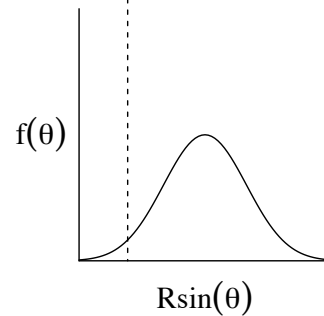
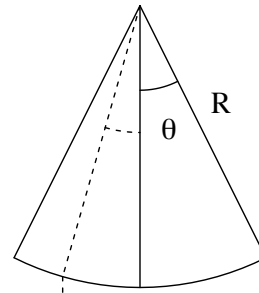
Spray modeling and validation



High pressure water mist sprays



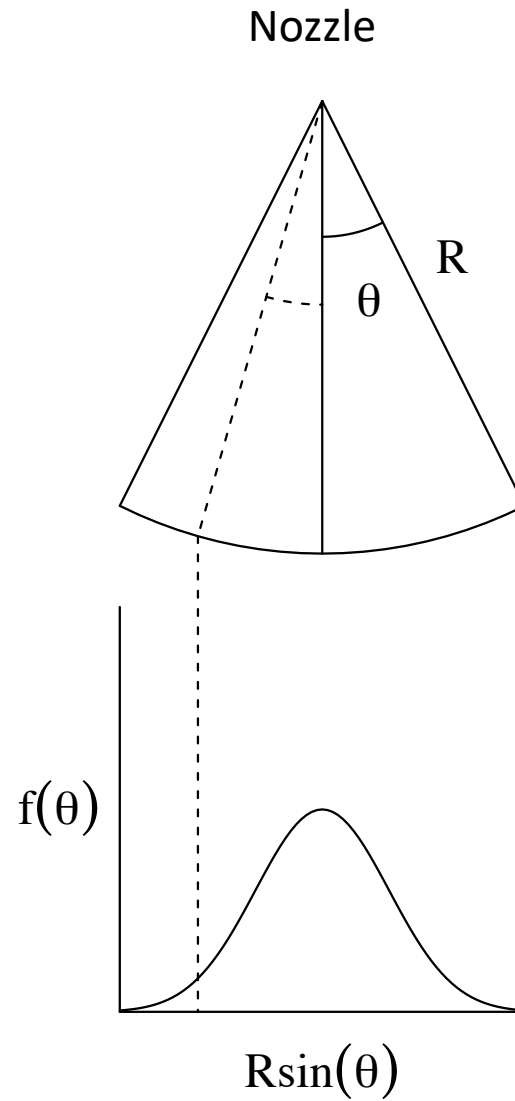
Liquid filled missiles





Spray modeling

Spray
boundary
condition



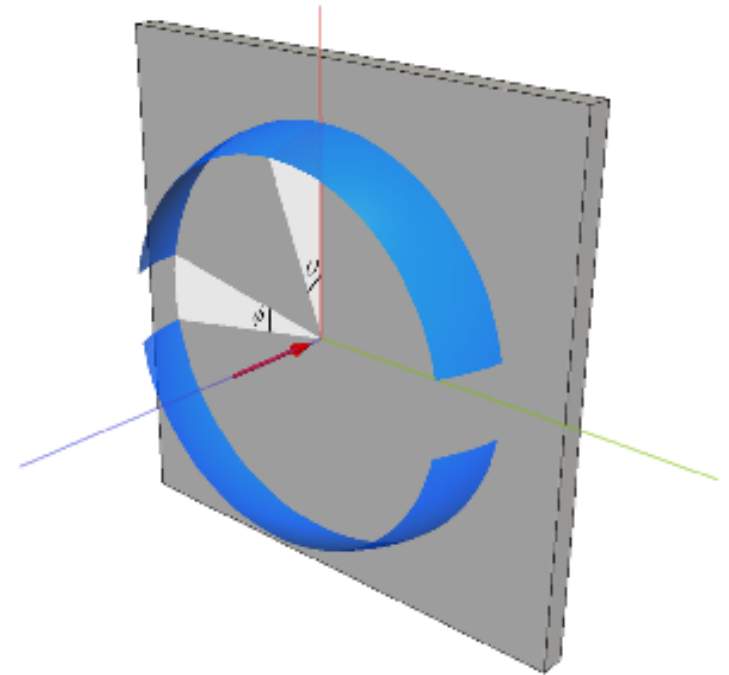
Droplets are launched at a spherical surface located at a distance R from the nozzle

Diameter and initial direction is random

All particles are given the same velocity

$$f(\theta) = \exp \left[-\beta \left(\frac{\theta - \theta_{\mu}}{\theta_{max} - \theta_{min}} \right)^2 \right]$$

Spray
boundary
condition:
application to
liquid filled
missiles

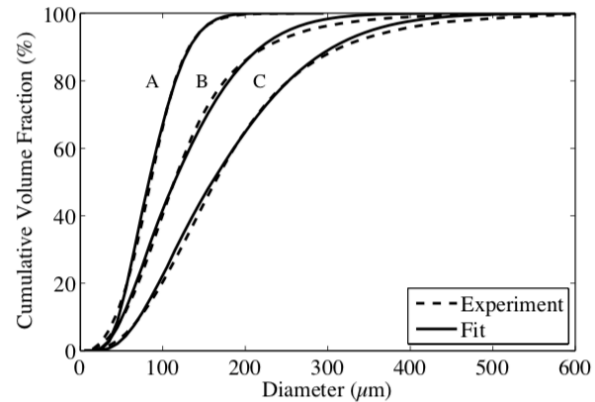


Same basic principle as in modeling regular sprays

Also an option to leave gap for wings

Droplet size distributions

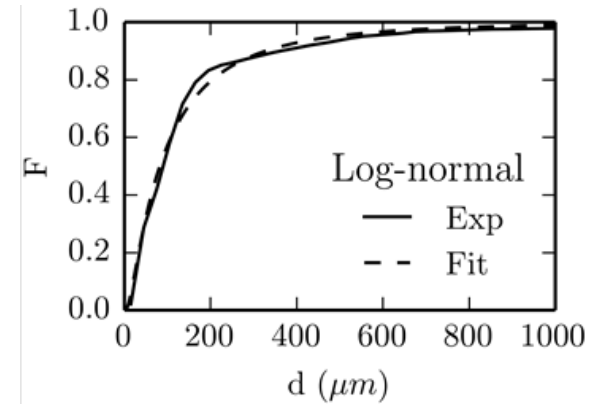
Water mist sprays



$$d_{v,50} \approx 50 \mu m$$

Rosin-Rammler-Lognormal Distribution.

Liquid filled missiles



$$d_{v,50} \approx 50 \mu m$$

Lognormal distribution.

In both cases droplet size distributions were determined by direct imaging (DI)
 For water mist sprays, a modified NFPA spray characterization experiment
 For missiles a single measurement point.

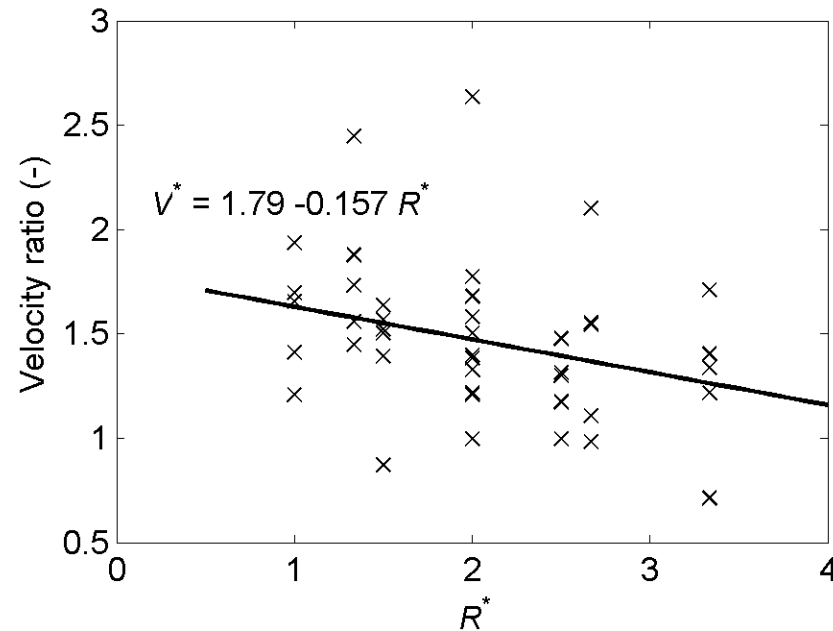
Initial
velocities

Water mist sprays

Bernoulli velocity with correction: $v_0 = C \sqrt{\frac{2p}{\rho}}$ $v_0 \approx 100 \text{ m/s}$

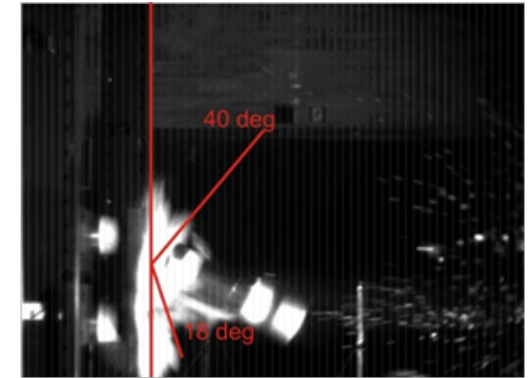
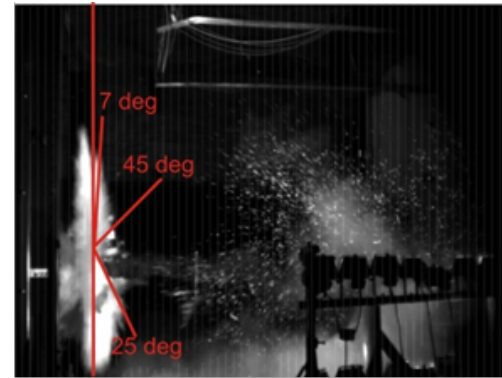
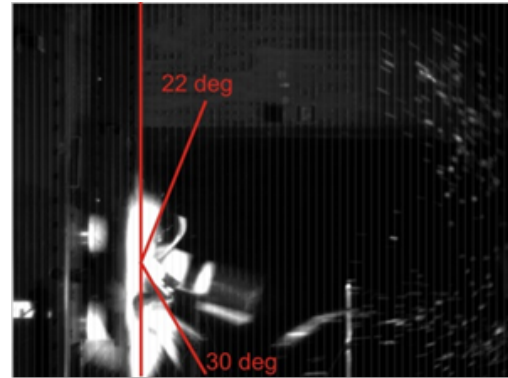
Liquid filled missiles

Empirical correlation based on experiments:



$v_0 \approx 200 \text{ m/s}$

Spray angle parameters determined from video evidence



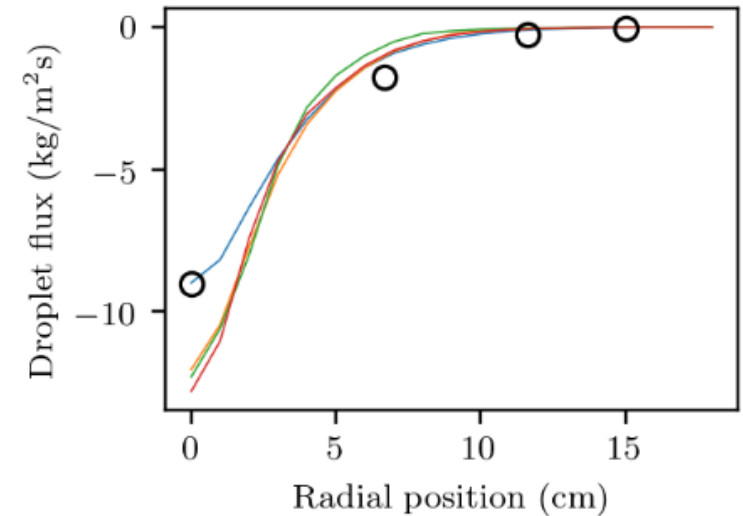
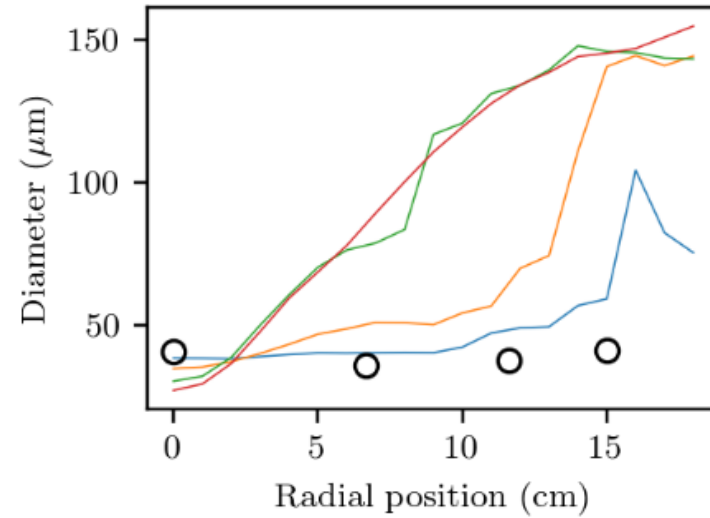
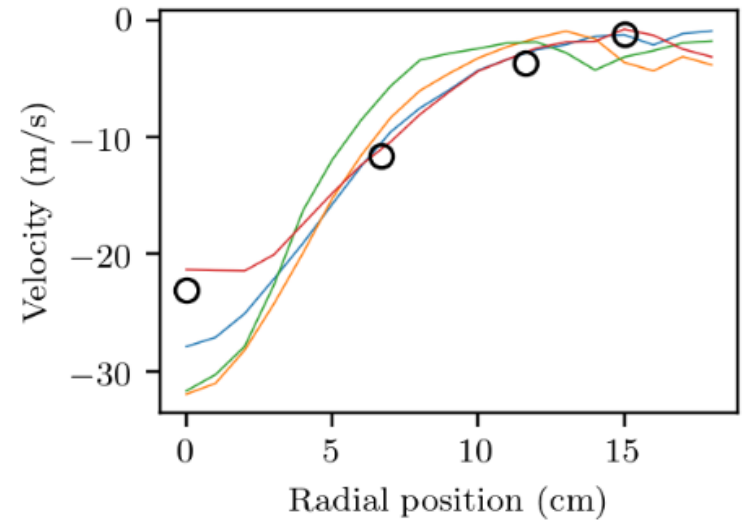
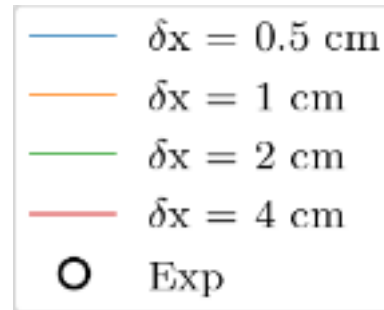
Shape
parameters
for the spray
boundary

Spray parameter $\beta = 5$ selected to best fit the water mist spray experiments



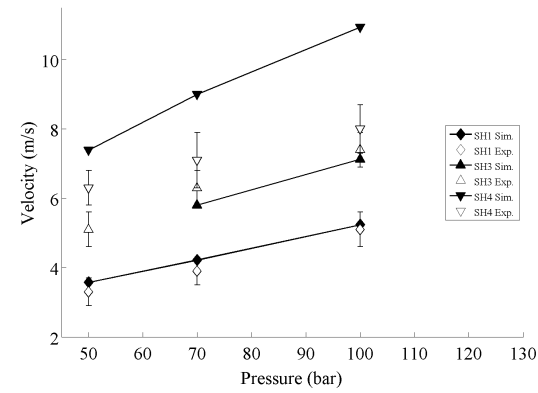
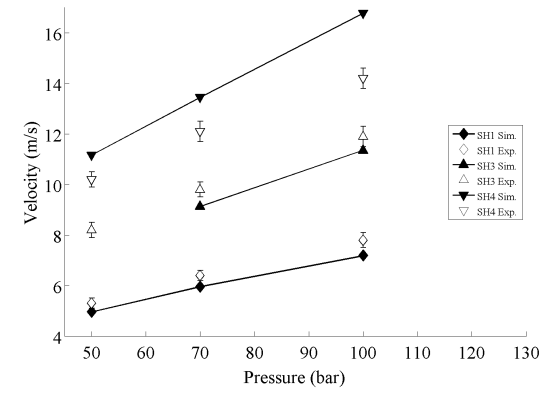
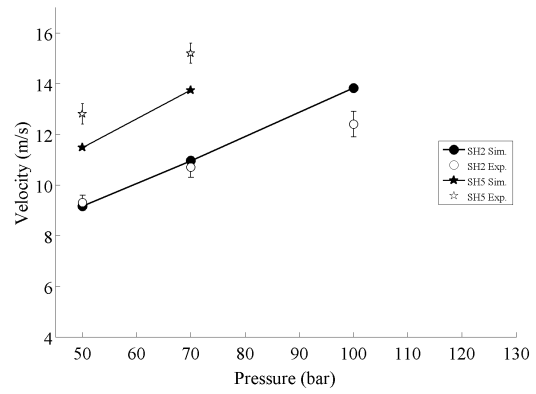
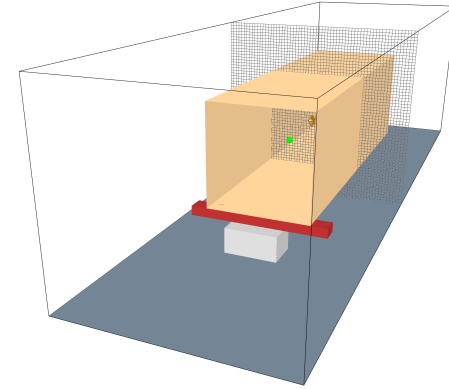
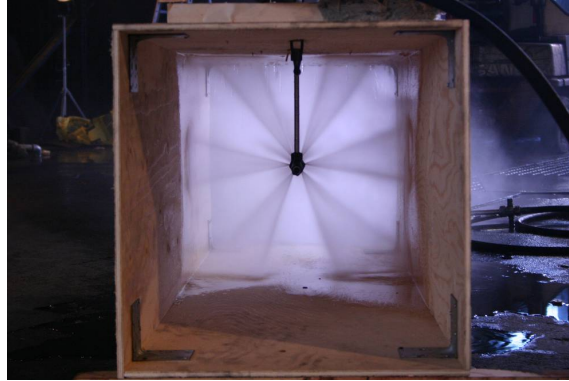
Spray model validation

Water mist spray structure

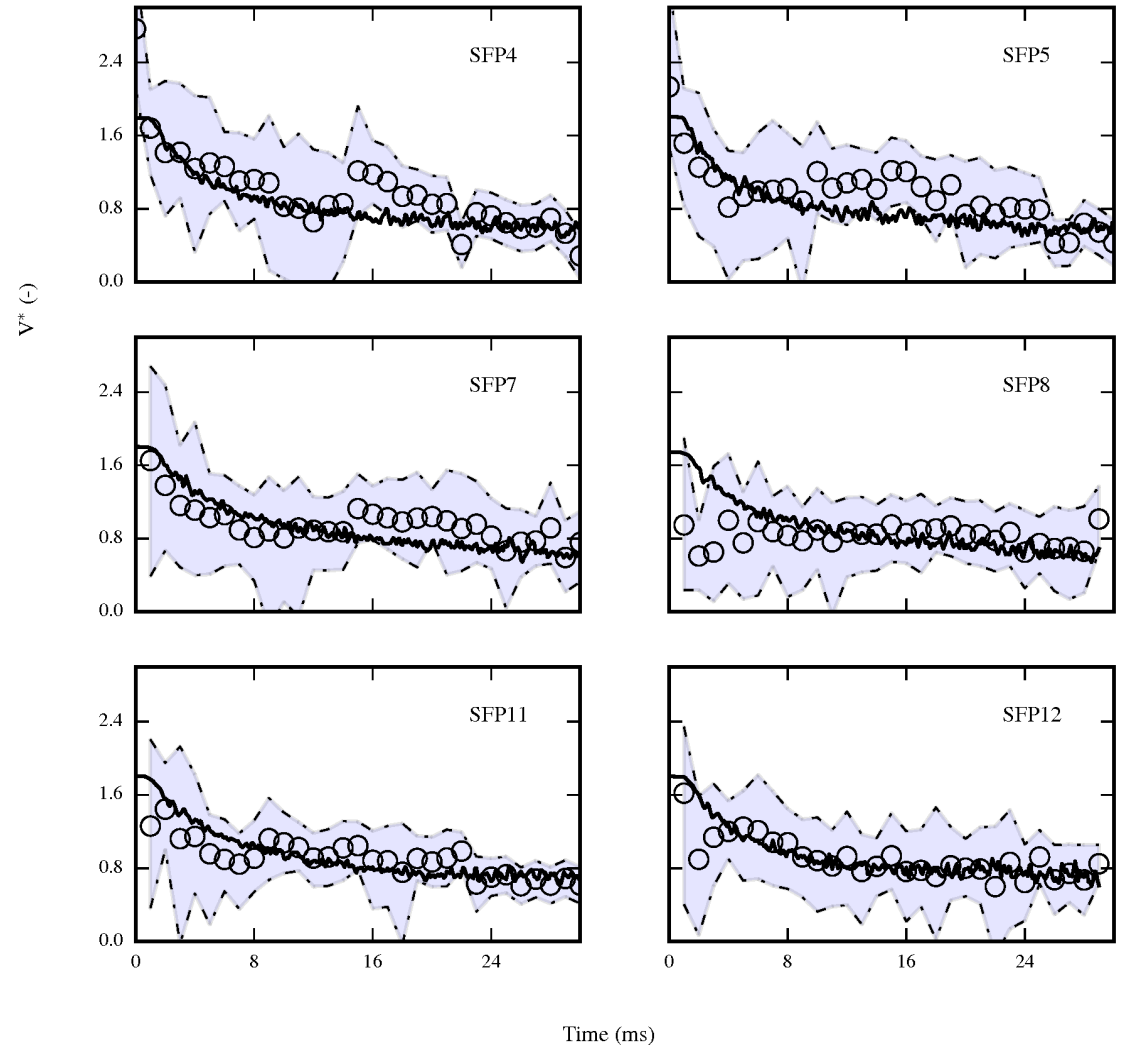
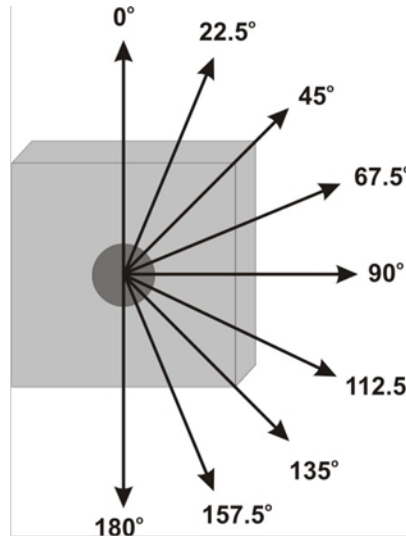
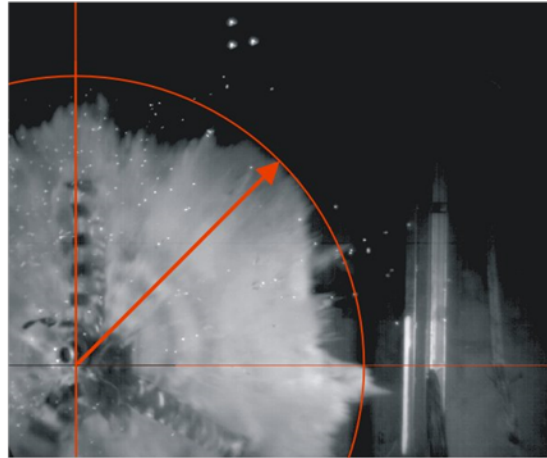


Results 1 m below the nozzle, with varying grid size

Entrainment



Spray Front propagation



Sikanen, T., & Hostikka, S. (2017). Numerical simulations of liquid spreading and fires following an aircraft impact. *Nuclear Engineering and Design*, 318, 147-162.



Concluions



Conclusions

High speed water sprays were modelled with Fire Dynamics Simulator.

1. "Big" things like entrainment are adequately captured even on fairly coarse grids
2. Capturing detailed spray structure requires very fine grids.
3. For fine water mists, far away from the droplet turbulent dispersion has a significant effect

General observations

1. Typical listing experiments such as the NFPA spray characterization experiment are not good for model development
2. Sprays from liquid filled missiles and high pressure water mist had similar characteristics



Future
research
needs

Better numerical modeling of water mist sprays would require:

1. Better description of the spray boundary condition and Better modeling of the spray boundary condition
 - Need high quality measurements of the initial spray
 - These can then be used to develop more detailed spray boundary condition models
 - Typical listing experiments are not well suited for modeling
2. Methods to alleviate the grid resolution requirements
 - Adaptive mesh refinement ?
 - Sub grid scale models ?
 - Something else ?